



TECHNOLOGY AND LIVELIHOOD EDUCATION

ICT

Grade 6

**Three-Term Budget Of Work (BOW)
for Learning Competencies**

EDUKASYONG PANTAHANAN AT PANGKABUHAYAN
ICT
Grade 6

Three-Term Budget Of Work
For Learning Competencies

First Term	
Performance Standard	The learners perform the utilization of online and productivity tools in a safe and responsible manner.
Content Standard	• Demonstrate understanding of utilizing web conferencing. • Demonstrate an understanding of utilizing online form builders. • Demonstrate an understanding of utilizing cloud storage.
Week	Learning Competency
1 to 3	Information and Communications Technology Perform web conferencing in a safe and responsible manner.
4 to 6	Information and Communications Technology Use online forms builder in a safe and responsible manner.
7 to 10	Information and Communications Technology Perform uploading and sharing of files in cloud storage in a safe and responsible manner.
Suggested Activities	• The Virtual Room Audit (Privacy Focus) ○ Have learners turn on their cameras (if they feel comfortable) or use a static photo of their workspace. • The Data Ethics Form Audit ○ Learners design a "School Event Sign-up" form (e.g. for a Chess Club or Sports

	Day) that prioritizes privacy. • The Permissions Audit Speed-Run ◦ Challenge learners to turn an “Open” form into a “Closed/Private” one as fast as possible. This focuses on the Settings menu, which is where digital responsibility actually happens.
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Second Term	
Performance Standard	The learners perform the utilization of online and productivity tools in a safe and responsible manner.
Content Standard	• Demonstrate an understanding of using productivity tools. • Demonstrate an understanding of applying slide recording.
Week	Learning Competency
1 to 5	Information and Communications Technology Create word documents with watermark, page color, page borders, page numbers, and header and f
6 to 10	Information and Communications Technology Nakagagawa ng presentation document.

Third Term	
Performance Standard	The learners perform the utilization of block codes to create animations/games/digital story.
Content Standard	• Demonstrate an understanding of using productivity tools. • Demonstrate an understanding of using block codes.
Week	Learning Competency
1 to 3	Information and Communications Technology Perform slide recording.
4 to 6	Information and Communications Technology Create spreadsheets with charts and data validation features.
7 to 10	Information and Communications Technology Use block codes to create animations/games/digital story.